Device Registration

- 1. Connect your device to Student WiFi (password: **stambroseuniversity**) or with an ethernet cable.
- 2. Once connected, open a browser on your device and go to https://pcreg.sau.edu to begin the registration process.
- 3. You will need to know your SAU network username and password. This is located on the pink sheet in your packet if you have not already changed it.
- 4. Any wired or wireless device that is not a PC or laptop is considered a Gaming Device. TVs, phones, tablets and any gaming consoles are Gaming Devices.
- 5. If you encounter problems, please email <u>itsupport@sau.edu</u> with a detailed description of the issue, **including MAC address**.

1. You will first have to either "agree" or "disagree" the Acceptable Use Policy.

Acceptable Use Policy

Devices must be using operating systems such as Windows 10 (not Windows 10S), Apple OS (MacBook/iMac) or Linux. All operating systems must not be EoL (end of life) and have the ability to receive security updates. EoL devices/operating systems are not permitted. All operating systems must have an active antivirus installed.

Allowed devices include: computers (towers/laptops), tablets, phones, gaming systems, smart TV's, etc. Older devices such as Nintendo Wii, Nintendo DS and Google Chromecast may not work on our network.

Disallowed devices include but are not limited to – Amazon Alexa, Google Nest, routers, home automation devices, and smart appliances.

Disagree Agree

2. Once you have read and accepted the policy, You should see the two following options from this page. Any devices running Windows OS, Mac OSX, or Linux OS use option 1, if you have a phone, game console, or tablet please use option 2 to register your device.

Welcome to the St. Ambrose University Student Network

To gain network access students are required to register devices for wired or wireless access.

Register your computer, phone, or tablet	START >>
Register your computer, phone, or tablet Register your game console or other devices	STADT AN

Register your game console or other devices

Computers

Devices must be using operating systems such as <u>Windows 10</u> (not Windows 10S), <u>Apple OS</u> (<u>MacBook/iMac</u>) or <u>Linux</u>. All operating systems must be current, <u>not EoL</u> (end of life) and have the <u>ability to receive security updates</u>.

EoL devices/operating systems are not permitted. Additionally, all operating systems must have an active endpoint Antivirus installed.

<u>Windows</u>

- Enter your username, password, and any other required information. Then, click <u>Download</u> or <u>Continue</u>.
- 2. You are prompted to save the agent. Save the agent to a place on your computer that is easy to locate.
- 3. Browse to the location on your computer where you saved the agent.
- 4. Double-click the **Dissolvable Agent.exe**
- 5. You may be asked for approval to run the agent, click <u>Yes</u>.
- **6.** A progress bar displays as the agent scans your computer. Further instructions display upon completion of the agent scan.

<u>Mac OS X</u>

- Enter your username, password, and any other required information. Then click <u>Download</u> or <u>Continue</u>.
- 2. You are prompted to save the agent. Save the agent to a place on your computer that is easy to locate.
- Browse to the location on your computer where you saved the agent. The agent you downloaded is in .zip form (unless your browser unzipped it for you). Double-click on the <u>Dissolvable</u> <u>Agent.zip</u> file to open it.
- Double-click the unzipped Dissolvable Agent. To verify, select the agent, and click <u>File->Get Info</u> from the toolbar on the top of your desktop. If the description shows <u>Bradford Dissolvable.app</u>, then you have the correct agent.
- 5. You may be asked for approval to run the agent, click <u>Yes</u>.
- 6. The agent scans your computer. Further instructions display upon completion of the agent scan.

1. Once you have given the correct information and click on download, the Bradford Dissolvable Agent will download.

FortiNAC Dissolva....exe

2. After the agent has been opened, click on register and wait for the agent to complete the scan. If the agent doesn't complete the scan it will let you know what is stopping the scan, this usually happens when antivirus is not installed on your computer.



3. After the scan is finished without any errors, click on "finish" and wait for the process to finish from there. You will know you have successfully completed the device registration when you are welcomed to the https://sau.edu webpage.



Gaming Device

- 1. Connect your Gaming Device to Student Wifi or with an ethernet cable
- 2. Open a browser and visit <u>https://pcreg.sau.edu</u>

• Playstation 4:

- 1. Go to the <u>Settings</u> from the home screen.
- 2. Select the <u>System</u> option.
- 3. Under system, select <u>System info</u>.
- 4. From here, you can find both MAC addresses.

<u>Xbox One:</u>

- 1. Go to <u>My Xbox</u> in the Xbox Dashboard and select <u>Settings</u>.
- 2. In the <u>Settings</u> pane, select <u>Network</u>.
- 3. Select Advanced Settings from the Network Settings tab
- 4. .At the bottom of this screen you'll see the wired and wireless MAC addresses.
- <u>Nintendo Switch:</u>
- 1. Go to <u>Settings</u> from the Switch home screen.
- 2. In the <u>Settings</u>, select <u>Internet</u>.
- 3. On this screen you will be able to see the wireless Mac address.

Smart Devices

- <u>Amazon Firestick</u>
- 1. Navigate to Settings.
- 2. Select <u>Device</u>.
- 3. Select About.
- 4. Hover over <u>"Network"</u>.
- 5. The <u>MAC address</u> will be displayed.

• <u>Roku</u>

- 1. From the Home screen, press <u>Up</u> on your remote and the Menu Bar should appear.
- 2. Select <u>Settings</u>.
- 3. Select Player Info.
- 4. The MAC address will be displayed.
- <u>Television</u>
- 1. Select Network Settings.
- 2. Select Network Status.
- 3. The <u>MAC address</u> will be displayed.